**Vendor Assessment: Virtual Reality Technology**

Conduct a digital collaboration of virtual reality analysis/vendor assessment identifying - 20 use cases and which tool(s) is best to support that process or use case.

* Focused on corporate setting – how organizations can leverage virtual reality for meetings, conferences, events, learning & development, training, etc.
* Use at least three companies in your assessment, one of them being “Arthur Digital” and two other market leaders in the space
* Software
* Hardware (i..e head sets, etc.)
* Provide recommendation for the best possible platform and combination of solutions
* Format: Excel or PowerPoint.
* # of use cases: ~20 – focused on user perspective business problems and how you can translate those business problems into functionality
* Assessment criteria should be the same across all platforms
* Vendor assessments compare functionality across all applications, it is not a summary of each solution